

GABRIEL REVELLS

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github.com/gcrevell
revoltapplications.com

Education

Michigan Technological University, Michigan — BS Software Engineering
- Department GPA 3.42

Experience

iOS Application Development 2013-Current

- Built an iOS Application with Xcode and Swift for release in the App Store.
- Tested user interface for completeness and ease of use.
- Redesigned interface based on user experience feedback.

Lead Instructor, iD Programming Academy, 2015-2016
Princeton, NJ

- Taught 64 students the Swift language and iOS App creation.
- Coached other instructors on the tools to use with students in the classroom.
- Achieved consistently high approval ratings from both students and parents.
- Managed and coordinated 48 students and 8 fellow staff members at a time.

Teaching Assistant and Computer Science Coach, 2013-2016
Michigan Technological University

- Taught and advised 210 students in 7 introduction to programming labs over 5 semesters.
- Aided students with homework in various Computer Science courses.
- Assisted professors in determining possible changes to their assignments.
- Often went above the required courses and assisted students with higher level assignments.

Lead Instructor, iD Programming Academy, 2013-2014
Princeton, NJ

- Designed and taught Java, C++, and Objective-C courses to students.
- Supervised group activities and led both students and co-workers.

Languages and Tech

Languages

- C/C++/Objective-C
- Swift
- HTML/Javascript/PHP
- Java
- Python
- Ruby
- SQL
- Racket

Technologies and Processes

- Angular.js
- Multi Threading/Processes
- Unix
- Agile

Software

- Eclipse
- Visual Studio
- Xcode
- Mathematica
- PyCharm

Relevant Classes

- | | | |
|--------------------------|-------------------------|-------------------------------|
| • Systems Programming | • Databases | • Networks |
| • Concurrent Programming | • Programming Languages | • Cryptography |
| • Algorithms | • Data Mining | • Human-Computer Interactions |

Other Experience

- | | |
|--|------------|
| • Designed, built and released an iOS app | 2017 |
| • Team technical lead, Human Computer Interface class | 2017 |
| • Team leader, Programming Languages Project | 2015 |
| • Participant, Annual BonzAI Brawl Programming Competition | 2014, 2015 |
| • Band Section Leader | 2011-2012 |